**Cloth Simulation| Self-Assessment**

1. **How closely the program meets the specification**

I believe the program fits the specification criteria. In the specification, it called for a program that implemented “Cloth simulation” and I believe that the program accurately simulates the movement a cloth would have and the effects other objects (in the program, I use a ball) would have on it when they make contact.

1. **How easy will it be for users to work with the software**

Given the program’s simplicity, I believe that, as long as users have access to the User Guide provided, they will easily be able to use the program and chose how they want the cloth to fall and what way they wish for the cloth to be presented to them.

1. **How easy is the code to implement and expand upon**

I believe, that given the comments I left within the source code, any able-minded programmer will be able to work their way through the code and see how each aspect of the program works, and, hopefully, from there be able to further expand on features I may have missed.

**Conclusion**

Overall, I feel that my program fully meets the specifications I was tasked with. If there was a problem I would have liked to improve on, it would be the fact that occasionally, depending on how the cloth falls, the vertices of the cloth pass through each other when they collide. If I had more time I would have liked to go back and implement a solution to this.